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Machine Learning Approaches for Predicting Autism in Children: A Comparison of AdaBoost and Other Algorithms

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Abstract:

Autism Spectrum Disorder (ASD) in children is a neurodevelopmental condition characterized by difficulties in social interactions, communication, and behaviour. Early detection and diagnosis of ASD, particularly between the ages of 20 and 60 months, are crucial for effective intervention. If not identified early, treatment becomes significantly more challenging. While various machine learning (ML) methods have been applied to predict ASD, the accuracy of predictions for younger age groups remains limited. This paper explores the uses of three machine learning algorithms—Support Vector Machine (SVM), Random Forest, and AdaBoost—to predict and detect autism in children. The AdaBoost classifier, which combines multiple weak learners to create a stronger classifier, is proposed as the primary method. To evaluate the performance of these algorithms, we calculate key metrics such as accuracy, precision, F-score, and the confusion matrix. The algorithm yielding the highest accuracy is then used to predict autism in children.

Keywords- Machine Learning, Autism, SVM, Random Forest, AdaBoost

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1.INTRODUCTION

Autism is a developmental disorder that affects social interactions, communication, and behaviour. It primarily impacts children's responses to cognitive functions. The condition is marked by impairments in both verbal and nonverbal communication, as well as the repetition of stereotyped behaviours. Unfortunately, autism often develops rapidly, and although it can be diagnosed at any age, its symptoms typically manifest within the first two years of life [3]. Children with autism face numerous challenges, including poor response to stimuli, learning disabilities, difficulty focusing, sensory sensitivities, anxiety, depression, and motor coordination issues. The impact of Autism Spectrum Disorder (ASD) varies significantly among children, with differences in family history, co morbidities, and associated costs. Research suggests that autism may result from a combination of genetic, environmental, and non-genetic factors in a child's life. Early signs of autism can often be identified when children fail to respond to their parents, peers, or social interactions [5].

To address the challenges faced by children with autism, we propose using machine learning techniques and algorithms for effective diagnosis and prediction of autism. Machine learning methods are valuable tools for extracting meaningful insights from long-term stored data [6]. These algorithms help uncover hidden patterns within large datasets and facilitate the extraction of relevant information for practical applications. By implementing these techniques, we can process and analyze data to predict the presence of autism and inform potential treatment strategies.

2. BACKGROUND INFORMATION

Machine Learning (ML) is a branch of Artificial Intelligence (AI) that enables systems to learn from data and improve automatically without human intervention. By providing training data, the system gains experience, allowing it to make predictions or decisions based on patterns and inferences, rather than relying on predefined rules. With sufficient experience, the system can predict outcomes for new inputs without any human

assistance. ML is typically classified into three primary types of learning: supervised learning, unsupervised learning, and reinforcement learning.

Supervised learning involves using patterns and parameters learned from past data to process new input instances, based on labeled data. Many machine learning algorithms can be used with supervised learning, including SVM, Random Forest, and Naïve Bayes, among others. These algorithms create a predictive function by analyzing the training data to forecast outcomes. Labeled data for the instances can be time-consuming to obtain, but it provides targets for input instances through multiple rounds of training. Ultimately, the algorithm compares its predictions with the expected results and evaluates metrics such as accuracy, sensitivity, specificity, and error rates. These errors are then adjusted within the model to minimize them and improve accuracy.

2.1 DATASET

For predicting autism in children, our study utilizes the Autism Screening Data for Children (Toddler Dataset). This dataset includes 1,054 records of children aged 12 to 36 months. Each record contains 15 features, comprising both binary and string values. Feature engineering is applied to transform the string values into binary format, making them suitable for training and classification purposes. The dataset can be utilized for text classification tasks and can be processed using algorithms designed for text-based classification.

3. PROPOSED WORK AND RESULTS ANALYSIS

In our proposed approach, we employ three machine learning algorithms—SVM, AdaBoost, and Random Forest—to compare their performance and identify the algorithm that delivers the highest accuracy for predicting outcomes based on any given input. The proposed architecture is illustrated in Fig. 1 below.

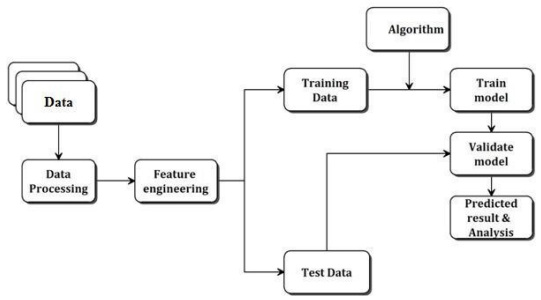

Fig1. Proposed architecture

The basic criterion in comparing the performance of the classifiers is to measure the effectiveness of the algorithms**.**

A. Precision

Precision gives the output quality of the model by evaluating the below mentioned formula.

$$\text{Precision} = \frac{TP}{TP + FP} \quad (1)$$

Precision can be calculated by dividing the true positive to the summation of true positive and false positive values. It is a measure of result relevancy [12].

B. Recall

Recall is also another metric to find the output quality to find how many true relevant results are obtained. Recall is sensitivity.

$$\text{Recall} = \frac{TP}{TP + FN} \quad (2)$$

In mathematical form, the true positive values are divided by the summation of true positive and false negative values of the instances, both of which are correctly classified.

C. F1 score

F1score is the weighted average of recall and precision. It gives the single score that balances of precision and recall.

$$\text{F1 score} = 2 * \frac{\text{precision} * \text{recall}}{\text{precision} + \text{recall}} \quad (3)$$

D. Accuracy

Accuracy is the overall classification validation with overall classification ratio

$$\text{Accuracy} = \frac{TP+TN}{TP+FP+TN+FN} \quad (4)$$

The confusion matrix is the prescribed general tool to measure the classification performance. It is measured against the true cases and the predicted cases with positive and negative outcomes [10].

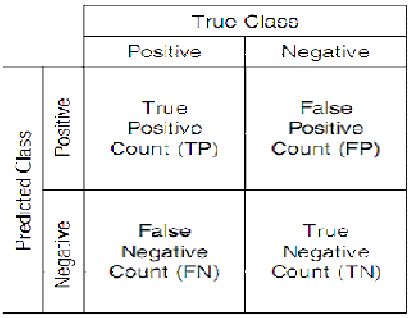

Fig2.Confusion matrix

In **Fig. 2**, the actual cases are compared with the predicted cases, resulting in four possible outcomes. **True Positive** refers to children who are correctly identified as autistic by the classifier. **False Positive** denotes children who are not autistic but are incorrectly classified as autistic. **False Negative** refers to children who are actually autistic but are misclassified as non-autistic. **True Negative** indicates children who are correctly identified as non-autistic by the classifier. The confusion matrix is computed for three different algorithms, with the aim of accurately detecting autistic children through the identification of true positives.

Algorithms	Accuracy	Precision	Recall	F1 score
Random Forest	96.20	0.97	0.95	0.96
SVM	96.68	0.97	0.96	0.96
AdaBoost	100	1.00	1.00	1.00

Table1.Performance measures obtained using confusion matrix for three algorithms

Table 1 presents the performance metrics—accuracy, precision, recall, and F1 score—for the Random Forest (RF), Support Vector Machine (SVM), and AdaBoost algorithms. According to the table, the accuracy of the Random Forest classifier is 96.20%, while SVM achieves an accuracy of 96.68%. In contrast, the AdaBoost classifier achieves a perfect accuracy of 100%, making it the top performer compared to both SVM and RF. When considering precision, recall, and F1 score, the results show that the recall values for both Random Forest and SVM are 0.95 and 0.96, respectively, which are lower than the AdaBoost algorithm's recall score of 1.00. The F1 score for both RF and SVM is 0.96, but AdaBoost reaches a perfect F1 score of 1.00. Based on accuracy, recall, and F1 score, it is evident that AdaBoost outperforms both Random Forest and SVM classifiers in predicting autism from children's data.

4.CONCLUSION

In recent years, boosting algorithms have gained significant popularity in the fields of Machine Learning and Data Science. These algorithms are often employed in accuracy-driven competitions to achieve superior performance. The experimental results demonstrate that the proposed algorithm delivers excellent accuracy and performs better overall, making it effective for predicting autism traits in children. The AdaBoost algorithm is particularly efficient when handling large datasets and selecting high-dimensional features. Moreover, AdaBoost and other boosting methods are less prone to issues like overfitting. In conclusion, it is evident that the AdaBoost classifier achieves a perfect accuracy of 100%, outperforming the SVM and Random Forest classifiers, which achieved 96%. For any given set of input data, the presence or absence of autism can be accurately predicted by the trained model, with AdaBoost being the top-performing classifier. In future work, the performance of these algorithms could be evaluated on larger datasets, and other boosting techniques could be explored in subsequent studies.

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