

# Posture Recognition in Sign Language Using Neural Network

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## ABSTRACT:

Posture recognition in sign language using neural networks is a significant application of artificial intelligence aimed at facilitating communication between the deaf and hearing communities. This research focuses on the development of a computer vision system for the recognition and interpretation of sign language postures. The process involves collecting and preprocessing a dataset of sign language gestures, designing a neural network architecture, training and validating the model, and ultimately deploying it for real-time recognition. The neural network architecture leverages convolutional neural networks (CNNs) for image-based recognition and may include recurrent layers for video-based analysis. Training and fine-tuning the model with appropriate hyper parameters and evaluation metrics ensure robust performance. The outcome is a tool that can recognize and interpret hand shapes, movements, and other critical aspects of sign language gestures, contributing to enhanced accessibility and communication for the deaf and hard of hearing individuals. This research acknowledges the importance of cultural and linguistic sensitivity, and it emphasizes the ongoing nature of development, encouraging continuous improvement and feedback from the sign language community. By bridging communication gaps, this technology serves as a valuable contribution to inclusivity and accessibility.

## 1. INTRODUCTION

Sign language is a vital mode of communication for millions of deaf and hard of hearing individuals worldwide, enabling them to express thoughts, emotions, and ideas. However, effective communication between the deaf and hearing communities remains a significant challenge. Recognizing and interpreting sign language gestures, which involve complex hand shapes, movements, and facial expressions, has become a

compelling application of artificial intelligence. Posture recognition in sign language, achieved through neural networks and computer vision techniques, holds the promise of bridging this communication divide. This research explores the development of a sophisticated posture recognition system using neural networks. The goal is to create a tool that can interpret and understand sign language gestures, thereby facilitating smoother interactions between the deaf and hearing communities. By translating these intricate visual signals into text or speech, this technology not only enhances accessibility but also empowers deaf individuals to participate more fully in education, employment, and social contexts. The approach encompasses several critical steps, including data collection, preprocessing, model design, training, validation, and deployment. A dataset of sign language gestures is collected and annotated, and images or video frames are preprocessed to enhance the model's performance. A neural network architecture, typically based on convolutional neural networks (CNNs) for image recognition and recurrent networks for video-based analysis, is designed. The model is then trained on this data, fine-tuned with appropriate hyper parameters, and rigorously validated. The resulting neural network is a powerful tool for real-time posture recognition in sign language. It can identify hand shapes,

movements, and others essential elements of sign language gestures, making it a valuable addition to assistive technologies. However, the success of such a system hinges on cultural and linguistic sensitivity, as the interpretation of sign language varies across regions and communities. Therefore, user feedback and continuous improvement are encouraged, ensuring that the technology evolves to better meet the diverse needs of its users. In summary, posture recognition in sign language using neural networks represents an exciting and transformative application of artificial intelligence. It has the potential to foster greater inclusivity, breaking down communication barriers and empowering deaf individuals to engage more fully in a hearing world. This research aims to contribute to a more accessible and inclusive society where communication knows no boundaries.

2. LITERATURE SURVEY

Sr.no	year	Title	author	Findings(hardware/software)	Future scope
1	2023	A Novel Assistive Glove to Convert Arabic Sign Language into Speech	Mohammad A. Alzubaidi, Areeb M. Abu Erwan	Here Researchers are working using pic microcontroller	In the future we seek to build a system for sign language translation.
2	2022	Arduino uno based voice conversion system for dumb people	Md Abdullah Al Rakib, Md. Moklesur Rahman, Md Shamsul Alam Anik, Faysal Ahmed Jahangir Masud, Md. Ashique Rahman, Sanjib Islam, Fvsol Ibna	In this Researches work on Dumb communication translator microcontroller ic.speaked	In that we can used the display or neural network.
3	2022	Smart glove for sign language translation	A. Abouesair, W. Arebi-	In this paper researchers work on Machine learning	It have a complete base of all the letters and numbers sign language.
4	2023	Assistive data glove for isolated static posture recognition in ASL using neural network	Muhammad saad amin, svad tahir hussain rizvi, alessandro mazzei and luca anselma	Here researchers work using ASL neural network arduino	The respective samples of ASL would be collected using glove and other models would be trained to perform recognition.

There is many sensor used for completing the project the most commonly used the flex

sensor and gyroscope sensor, accelerometer sensors, contact sensors, optical sensors, or inertial motion sensors have been used. In that project there are using the assistive data glove for the identifying the different language. In that many language are used for analyzing the sign language. For example authors are used that according to language as like American language, Indian, Australian, Nepali, Korean, Italian, Pakistani and soon. Above table of regarding sign language in that papers they was used the different methodology in different paper. This paper was used only one language in one paper. Therefore we decided we can use multiple language in this project with the arduino.

3. DESIGN METHODOLOGY

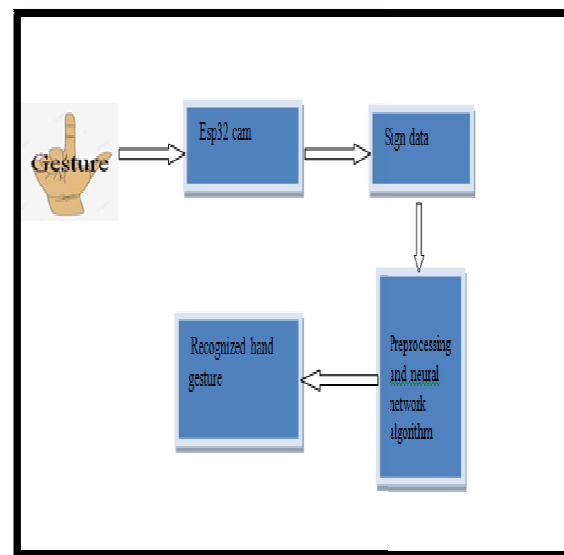


Fig1. block diagram

Designing a posture recognition system for sign language using neural networks involves a structured methodology to ensure the model's effectiveness and robustness. The following steps outline the design methodology:

**Data Collection:** Gather a diverse and comprehensive dataset of sign language gestures. This dataset should include various

signs, handshapes, and movements commonly used in sign language. Ensure the dataset represents the linguistic and cultural diversity of sign language.

**Data Preprocessing:** Preprocess the dataset to ensure its quality and consistency. This may involve: Resizing and standardizing image or video frames. Normalizing pixel values to a common scale. Augmenting the data to increase the diversity of gestures and improve the model's generalization.

**Data Annotation:** Annotate the dataset with corresponding sign language labels. Each gesture should be associated with its textual or symbolic representation in sign language.

**Data Split:** Divide the dataset into training, validation, and test sets. A common split might be 70% for training, 15% for validation, and 15% for testing. Ensure that the splits maintain a balance of different sign language gestures.

**Model Architecture Selection:** Choose an appropriate neural network architecture for the task. Convolutional Neural Networks (CNNs) are suitable for image-based posture recognition, while Recurrent Neural Networks (RNNs) or hybrid models can handle video sequences.

**Model Design:** Design the neural network model architecture, considering the following components: Convolutional layers for feature extraction (if using images). Recurrent layers for handling temporal sequences (if using videos). Fully connected layers for classification. Output layer with softmax activation for multiclass classification.

**Training:** Train the model using the training dataset. Use appropriate loss functions (e.g., categorical cross-entropy) and optimizers (e.g., Adam or RMSprop). Implement techniques like early stopping and model checkpointing to prevent overfitting and save the best-performing models.

**Hyperparameter Tuning:** Fine-tune hyperparameters such as learning rate, batch size, and network architecture based on performance on the validation set.

**Validation and Evaluation:** Evaluate the model on the validation dataset using relevant metrics (e.g., accuracy, precision, recall, F1-score). This step helps to assess the model's performance during development.

**Testing:** Assess the model's generalization on the test dataset to measure its real-world performance.

**Posture Recognition:** Integrate the trained model into a real-time recognition system. This system should take input from images or video frames and use the model to identify and interpret sign language gestures.

**User Interface:** Create a user-friendly interface, which may include a camera feed for real-time recognition or an image/video upload option for batch processing.

**Deployment:** Deploy the system on the desired platform, whether it's a web application, mobile app, or standalone system.

**Accessibility and Feedback:** Ensure that the system is accessible to its target users. Seek feedback from sign language users to enhance accuracy and usability. Incorporate user suggestions and continuously improve the system.

**Ongoing Development:** The process doesn't end with deployment. Continue to collect data, refine the model, and expand its vocabulary to improve its recognition capabilities.

This methodology provides a structured approach to developing a posture recognition system for sign language using neural networks, ultimately contributing to increased accessibility and inclusivity for the deaf and hard of hearing communities.

Component used: NODEMCUESP32  
CAM:

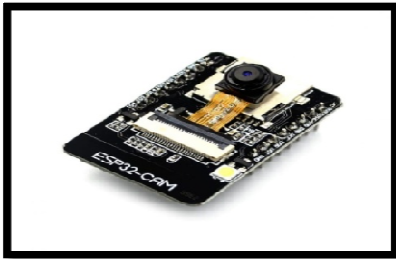


Fig. NODEMCUESP32CAM

The ESP32-CAM is a little different from the other development boards on this list. This fully-developed microcontroller also has an integrated camera and micro SD card socket. The ESP32-CAM is based on the ESP32-S0 module, so it shares the same specifications. This includes UART, SPI, I2C and PWM interfaces, Wi-Fi image upload, clock speeds of up to 160 MHz, and nine GPIO ports. It also includes an OV2640 module which has a 2 Megapixel sensor – and also supports OV7670 cameras, too. As there are many components on the bottom, it may be easier to avoid a solderless breadboard when experimenting with the ESP32-CAM. Furthermore, the use of jumpers with female Dupont connectors is recommended.

**Different sign language in this project:**

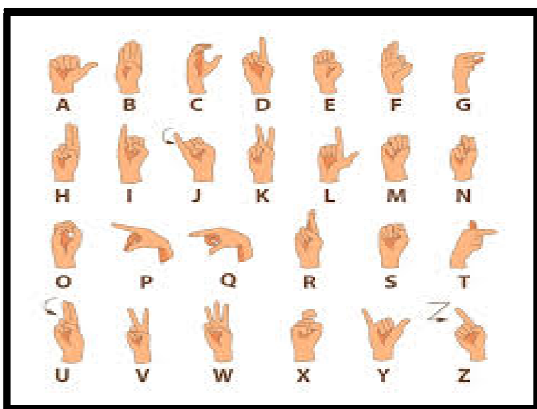


Fig American sign language.

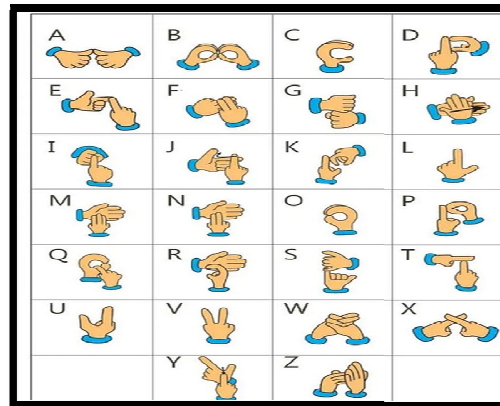


Fig. Indian sign language

Above figures show Indian and American sign language symbols for letters A to Z. All these signs are used to communicate with deaf people. Each individual sign indicates a different word to be said by the deaf people.

**Proposed algorithm:**

**Creating the sign language recognition dataset:**

In a frame that takes a hand within the ROI (region of interest) generated can be transferred to a directory that contains a pair of directories, train and test. Every directory contains 10 folders containing images captured from the gesture. The produce\_gesture\_knowledge.py script performs. Now, to create the dataset, we have a tendency to use OpenCV to get the live camera feed and create a ROI, that is completely the portion of the frame where we have a tendency to find the special symbols hand for the gestures. For differentiating between the background we have a tendency to calculate the accumulated weighted average for the background then subtract this from the frames that contain some hand gestures ahead of the background which will be distinguished as foreground. This can be accomplished by computing the accumulated weight for specific frames and the context's accumulated average. After we've the accumulated average for the background, we tend to subtract it from each frame that we read after sixty frames to seek out any object that covers the background.

**Training dataset CNN:**

We now train a CNN on the newly generated data collection. To begin, we'll use kerasImage Data Generator, which lets us use the flow from directory function to load the train and test set data, with the names of the number folders serving as the class names for the images loaded. Reduced LR on plateau and early training callbacks are used, all of which are based on the validation dataset failure. The validation dataset is used to measure the accuracy and loss after each epoch, and if the validation loss is not decreasing, the model's LR (Learning Rate) is reduced using ReduceLR to prevent the model from overshooting the loss minima. We also use the early stopping algorithm to stop the training if the validation accuracy continues to decrease for some epochs. The two optimization algorithms used are SGD i.e. stochastic gradient descent which means the weights are changed at any training instance and Adam i.e. a combination of Adagrad and RMSProp. We discovered that the model SGD had higher accuracies. As can be seen, we achieved 100 training accuracy and an 81 percent validation accuracy while training.

**Conclusion and future scope:****Future Scope:**

- **Real-time Applications:** Further development in posture recognition can lead to real-time sign language translation apps that provide on-the-fly interpretation for the deaf and hard of hearing community.
- **Improved Accuracy:** Ongoing research can refine neural network models to enhance the accuracy of sign language recognition, reducing errors and misinterpretations.
- **Multi-modal Integration:** Combining posture recognition with facial expressions and finger

spelling recognition can result in more comprehensive sign language interpretation systems.

- **Gesture Variability:** Addressing the challenge of recognizing subtle variations in gestures among different sign language dialects or individuals is a promising area for future work.
- **Interactive Learning:** Incorporating posture recognition into sign language education tools can assist in teaching and practicing sign language more effectively.

**Conclusion:**

Posture recognition in sign language using neural networks holds immense promise in bridging communication gaps for the deaf and hard of hearing community. As technology advances and research continues, we can anticipate more accurate and accessible solutions that empower individuals with sign language as a primary means of communication. The future will likely bring seamless real-time interpretation, improved recognition of various sign language styles, and more comprehensive tools for learning and using sign language. This technology has the potential to make sign language more accessible and inclusive in various aspects of life.

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